Antonio Romero

Sr. Javascript Developer

Juan Antonio Romero Lara
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Skills & Misc

HTML5, CSS3 (sass, less, postcss), Javascript (ES6/ES7/ESNext, Typescript, Coffeescript), DOM, Node.js

Frameworks: vue.js 2/3 (+ vuex, vue-router, vuetify), Svelte (+ SvelteKit), Angular.js, React (+ redux, react-router)

Build tools: webpack, snowpack, rollup, gulp, grunt

Linux (Arch Linux / Ubuntu / some Fedora). Other tools: git, vim/neovim, vscode, podman/docker

Functional programming, composition over inheritance, defensive programming

Strong attention to detail and thinking outside the box. Strong sense of code cleanliness, readability and maintainability. Some UX leanings and strong opinions.

Currently learning: Deno, koa.js, CI/CD, TDD, service workers, more Typescript, electron, more containers (podman/docker), more node.js, more functional programming, web-extensions

Want to learn: Ansible, haskell, python, rust, golang, WebRTC

Experience

Aera Technology / Senior UI Engineer
October 2021 - January 2023

Analysis and development of new features, bug fixes, issue triaging and automated test cases for the company's flagship product, a ML-powered, user oriented custom UI framework to allow clients to build their own user interfaces. Using react.js, redux, jest and dom/react-testing-library.

Freelance / Development and consulting
September 2019 - Ongoing

General support, analysis and development of new and ongoing projects. Implementation of new frontend login flow for Paco el Chato (rewrite from Angular 7 to Vue using Typescript). Reimplementation of contact leads and dealer search functionality for Invincible Boats (Wordpress, Vanilla JS). Tech lead and frontend development for OK Liza. Multiple other internal projects using Vue and Svelte.

vinco orbis / Full-stack lead

January 2019 - January 2020, Mexico City

Research and development. Training and guidance for the Full-stack/Front-end team. Evaluation and implementation of new tooling and technologies for Full-stack/Front-end projects. Management of available development resources and evaluation of new candidates and hires. Administration of the company Github account, and responsible for various process documentation and guidelines. All this in addition to previous development duties.

vinco orbis / Full-stack developer

March 2016 - December 2018, Mexico City

Building user interfaces from graphical designs, wireframes and app specs. Assisting in overall design, specs, UX and QA for web projects. Integrating front-end projects with remote APIs. Use of Linux as main OS. All this using modern web development technologies (Vue, Angular, React)

vinco orbis / Front-end developer

May 2012 - November 2015, Mexico City

Worked by primarily building websites (user-facing and back office sections) using HTML5, CSS3, Javascript and related technologies (jQuery, lodash, yeoman)

Ingenia Group / Front-end developer

March 2009 - August 2011, Mexico City

Worked primarily with HTML/CSS to build user interfaces from a graphical design and wireframes, Modx as a CMS, PHP/MySQL for backend internals, and Linux as primary OS.